

Exploiting Oysters as a natural eDNA sampling platform

Brett Bolte

Background

Filter feeding organisms, such as bivalves, barnacles, sponges, and ascidians, are some of the most successful marine animals and are regularly found to be invasive within waterways globally. Further, they include some of the most prolific biofouling species on aquaculture farms, causing decreased water flow, oxygen, and in some cases, death of stock (Ba-Akdah, Satheesh & EI-Sherbiny, 2020). Their suspension feeding behaviours allow for them to colonise most surfaces and grow quickly. In this project I will explore whether this feeding ability also allows these organisms to be a candidate for natural environmental DNA samplers. Environmental DNA (eDNA) is a rapidly developing environmental monitoring tool for indirect species detection. eDNA utilises DNA shed in the environment to determine the presence of organisms and has been shown to successfully compliment, or replace, direct monitoring methods. It is said to be a highly sensitive technique and can benefit biomonitoring by allowing for the identification of biodiversity and population assemblages (Taberlet, Bonin, Zinger, & Coissac, 2018; Taberlet, Coissac, Hajibabaei, & Rieseberg, 2012). Methods utilising eDNA to survey environmental samples must first concentrate the sample used for extraction. Several concentration methods are currently used across different environments, which are optimised for the target organism(s) and the specific research question. Different collection methods are used within the marine habitat ranging from using passive filter sampling (Bessey et al., 2021) to active filtering (Turner, Uy, & Everhart, 2015 2015; Walker et al., 2017; Walsh, Spear, Shannon, Krysan, & Vander Zanden, 2018). Another way to concentrate DNA is by using organisms which naturally accumulate DNA, most commonly due to their feeding habits, which allows for near constant filtration of DNA within tissues. This results in increased transient times them compared with traditional filtering methods.

